



# How I started my online video gaming channel- Atika Mula

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Internet use among children is still a sensitive topic across the world.

But with the right guidance, children can make good use of the Internet and get good benefits out of it.

11-year-old Atika Mula owns a gaming channel on online video viewing channel-You Tube.

The year 5 student at the Aga Khan Academy in Mombasa also plans to start a second channel to talk on Cyberbullying and Safety.

Juniorspot caught up with Atika in Mombasa and he talked about his channel and the skills he has learnt since starting it.

## It was horrible start

"When I started my channel it was horrible. I did not know how to edit videos. I did not know what to do. I looked at a tutorial on You Tube- How to make a You Tube channel and that how I created it," he said.

In his first video, he introduced his concept to his subscribers, mostly his classmates and friends.

Today, his channel has 45 subscribers with 15 videos and he hopes to grow it more.

When he made his first video, the intro was terrible and quality was very bad. He used his laptop to record it. "It was a bad video. Most of my classmates were confused," he recalled in an interview with Juniorspot.

## One step at a time

He later improved on his editing skills and can now produce better videos using Adobe Premier Pro.

After a training at Tech Kidz Africa in Mombasa, Atika learnt various editing soft wares and tricks.

"I started checking tutorials on editing and also at Tech kidz I was taught how to edit videos. I was taught on video editing, graphic design along other things," he said.

## So what are the tricks

With video editing, Atika said one has to make sure the video tells a story. "Video editing should be like a story. You first show where you are. Give an introduction before showing other things. You should not have too many long clips. You should cut them and use the necessary clips," he told Juniorspot.

"In gaming videos, I use some long clips because I want most of my reactions to be there but I make it interesting by adding edits and effects," he said.

And while shooting and filming he says, "try take as many shots and use them to make the video better."

To attract viewers and keep them watching Atika says one has to create content that is well researched and relevant. The quality has to be really good.

## Getting better

He has also created an app which has different games, tips and tricks on how to play them.

"We host servers for people who want to play games. We charge them money and make sure there is no hacking or cyberbullying. In future I hope to organise some game tournament," he said.

He also wants to start a food channel for his mother who owns a restaurant.

"I am making a video on the restaurant, the environment, drinks and food," said Atika who wants to own a gaming company in future.

To balance between school and his technology work, Atika ensures school work comes first.

He participated on KCB Lion's den where he was among the four participants selected countrywide. "I presented my idea on game lace, a safe gaming community and managed to convince them on mentorship and also sponsoring the first ten subscribers to game lace," he said.

## Parental Guidance

His mother Yvonne Mula says through parental controls and other safety features she has been able to ensure Atika does not get into trouble online.

"We also have an agreement on the sites he can visit and time to go online," she told Juniorspot.

She adds that it is important for parents to allow their children to use the Internet as it is a source of information.

"With access to internet they are able to also access information, which helps them in their studies. If you lock them out it is the same as locking them from the world," she states.

Atika said parents and schools can regulate internet usage through features that limit the sites that can be accessed.

"We use Wi-Fi at school. There is the Watch-Guard which blocks certain websites," he said.

Atika Mula, 11, who owns a gaming channel on Youtube presents his app' and channel during the Tech Kidz Africa Season 5 Boot camp. He is in Year 5 at the Aga Khan Academy in Mombasa. EUNICE MURATHE | NATION



## Computer Keyboard



For one to use a computer, they need a keyboard.

The two work together, but interestingly, they were not invented together.

## Invention Corner

boards came out in late 1980s.

In the first design, the key on the keyboard were arranged in alphabetical order. But the keys jammed when people typed too quickly.

To solve this, Sholes made alterations to the design of the keys by placing the most often used keys away from each other, as far apart as possible giving birth to the modern keyboard known as QWERTY. By 1864, through the development of